CASE PROGRAM – CALLER RESTRICTIONS

package myentitites

import case.lang.System

namespace EntitiesNameSpace {

String->Object->Main

#public class Program

[public Program(String [] args)

[EntityPool Pool = EntityPool.getEntityPool]

assert(Pool) //asserts that Pool exists and has a value

Stream (n) String

]

**//Anonymous Embedded Functions**

//Define and declare a funcction within another function. It can be empty but it ///doesn’t need to be.

public void <Volleyball> Class

[playVolleyball()

Serve [ Hit Volleyball; Bump VolleyballBack ]

for (Integer int: VolleyCounter;i++)  
 { Serve[]; }

]

#end class

}